



2015 BATTLE OF NOVA INVITATIONAL

TOURNAMENT and GAME Rules

Event Format: 3+ Games Guaranteed. All teams will play two pool play games on Saturday. Tournament Schedule will be released Tuesday evening and Sunday Schedule (pending results) will be released by midnight Saturday. Please check with the Tournament Director after all your pool play games are finished to see where your team is placed in Bracket-play for seeding.

Home/Away: The home team is the first team listed in the pool and will wear light uniforms. The visiting team is the second team listed in the pool or on the bottom of the bracket and will wear the dark uniforms. **The home team must provide an individual for the official scorebook, and the visiting team must provide a clock operator (some sites will have clock operators present).** Please list your players in the book in **NUMERICAL ORDER**

Pre-Game: 3-5 minute warm-up (subject to tournament schedule). Teams should report to site 30 minutes prior to their scheduled game times and be ready to play 5 minutes after previous game has ended.

Tip Off Times: Games will begin at or after the scheduled time unless both are present and court director agree to begin early. **GAME TIME IS FORFEIT TIME.** Games may only start if a team has 4 players present.

Playing Time: (Clock stops on free-throws, time-outs, injuries and table discussions)

- **12U – 17U:** Two 14 minute halves with stopped clock.

- **10U – 11U:** Two 12 minute halves with stopped clock.

- **Overtime Period:** 1 minute stopped clock. If tied after first overtime period, the game will go into sudden victory (first team to TWO points wins). **Bracket/Playoff:** First overtime will be two minutes, then second overtime will be sudden victory (first team to TWO points wins).

Halftime: 2 minutes (subject to tournament schedule)

Basketball Size: 6th grade and younger will use 28.5 size ball
7th grade and older will use 29.5 size ball

Mercy Rule: Clock will run with a 20 points lead with 10 mins left in the game; the clock will go back to stop-clock when the lead is cut less than 20 points.

Post-Game: Team must immediately clean their bench area after each game.

Timeouts: Teams will receive four 30-second timeouts per game and one timeout in overtime play. Regulation time-outs do not carry over to overtime.

Fouls: VHSL HS Rules. 1&1 on 7th foul. Double Bonus on 10th foul. 5 fouls per player before disqualification.

Technical/Intentional Fouls: Two shots and the ball. Any player, coach, or spectator ejected from a game will be ineligible to participate in or witness the remainder of the tournament.

Tiebreaker Rules: Ties will be broken in this order:

1. Head to Head Result
2. Technical Fouls Incurred (teams with fewer receive preferred seeding)
3. Point Differential (+/- 15 points max per game; forfeits are +15/-15)
4. Total Points Scored Against
5. Coin Toss

Bench Personnel: Only eligible players plus a maximum of three (3) coaches/staff may be on team's bench.

Other Rules: VHSL rules apply in all cases not indicated within these rules.

Awards: Tournament Champion will receive Championship Plaque and wristband. Tournament Runner-up will receive Runner-up wristband.

Protest: Team must submit \$100 nonrefundable fee for any protest to be review. The tournament director will have the ultimate decision on the ruling.

Player's Eligibility and Proof of Grade:

MUST be able to verify each player's grade. Battle of NOVA player eligibility is grade-based, not age-based (unlike AAU federation rules). Each team **MUST** have this on hand for every game throughout the entire tournament. Failure to provide proper documentation upon request may result in disqualification. All coaches **MUST** present information with player's proof of grade (report card) on the spot.

Sportsmanship: Coaches will be responsible for their fans and team behavior. We reserve the right to remove any spectators, players, or coaches for any misconduct on and off the court. Additionally, no refunds will be given.

All teams agree the Nova Cavaliers Organization and the Fairfax County Recreations department are not responsible for any liability with respect to injuries that occur during this event.

All coaches are responsible for the Sportsmanship of themselves, players, and spectators. Thanks in advance for your leadership throughout the tournament.